A photograph of a bridge railing over a body of water at night. The railing is on the left, and the water fills the rest of the frame. Numerous bright, out-of-focus light reflections are scattered across the water's surface, creating a shimmering effect. The text is overlaid on the right side of the image.

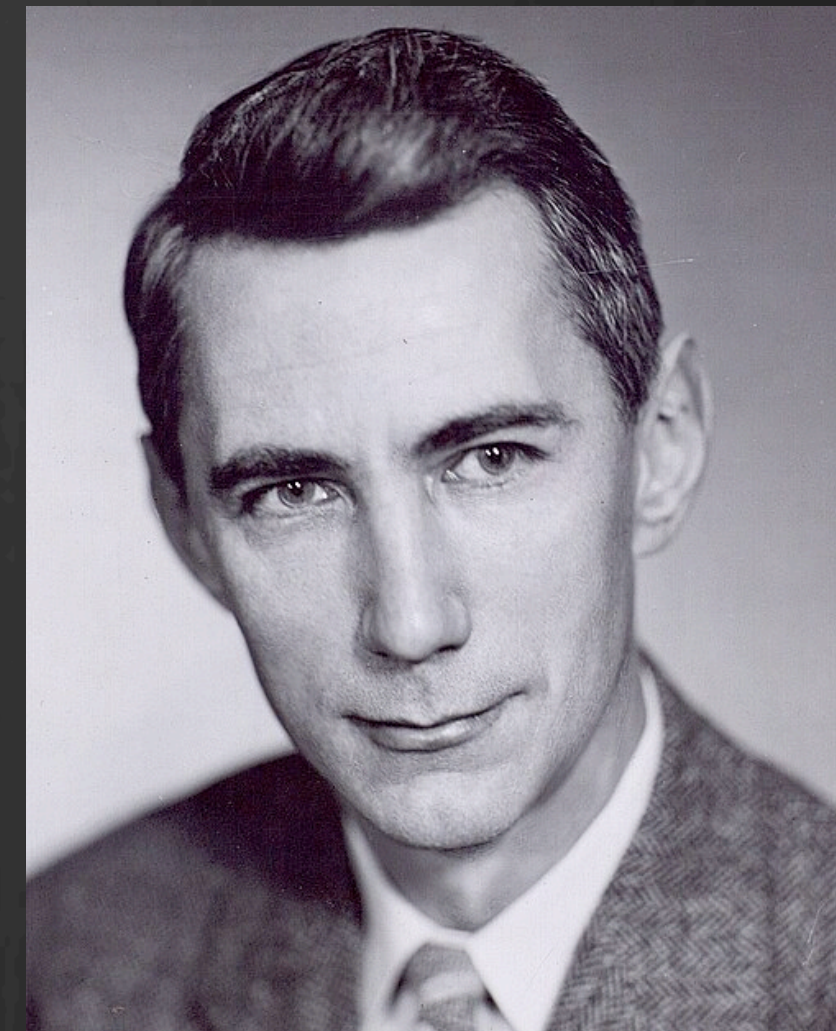
# Bridges between Quantum information and Many-body physics

Aram Harrow (MIT)  
11 Dec 2025



# 1. Entropy in information theory and physics

My greatest concern was what to call it. I thought of calling it 'information,' but the word was overly used, so I decided to call it 'uncertainty.' When I discussed it with John von Neumann, he had a better idea. Von Neumann told me, 'You should call it entropy, for two reasons. In the first place your uncertainty function has been used in statistical mechanics under that name, so it already has a name. In the second place, and more important, no one really knows what entropy really is, so in a debate you will always have the advantage.'



Claude Shannon

Information theory  
content of a message

Statistical Physics  
phase-space volume

Bridge  
compression



# Free energy and relative entropy

$$F(\rho) = \text{tr}[\rho H] - T \cdot S(\rho)$$

$$D(\rho \parallel \sigma) = \text{tr}[\rho(\log \rho - \log \sigma)]$$

minimized by Gibbs state

$$\sigma_T := \frac{e^{-H/T}}{Z}$$

Bridge via Jaynes' principle:

$$D(\rho \parallel \sigma_T) = F(\rho) - F(\sigma_T)$$

Implications

- $D(\rho \parallel \sigma_T) \geq 0$  means  $\sigma_T$  minimizes free energy.

- $D(\rho \parallel \sigma_T) \geq \frac{1}{2} \|\rho - \sigma_T\|_1^2$  makes this robust.

Means that  $F(\rho) \approx F(\sigma_T)$  implies  $\rho \approx \sigma_T$ .

## Information Theory and Statistical Mechanics

E. T. JAYNES

*Department of Physics, Stanford University, Stanford, California*

(Received September 4, 1956; revised manuscript received March 4, 1957)

## Information Theory and Statistical Mechanics. II

E. T. JAYNES

*Department of Physics, Stanford University, California*

(Received March 15, 1957)



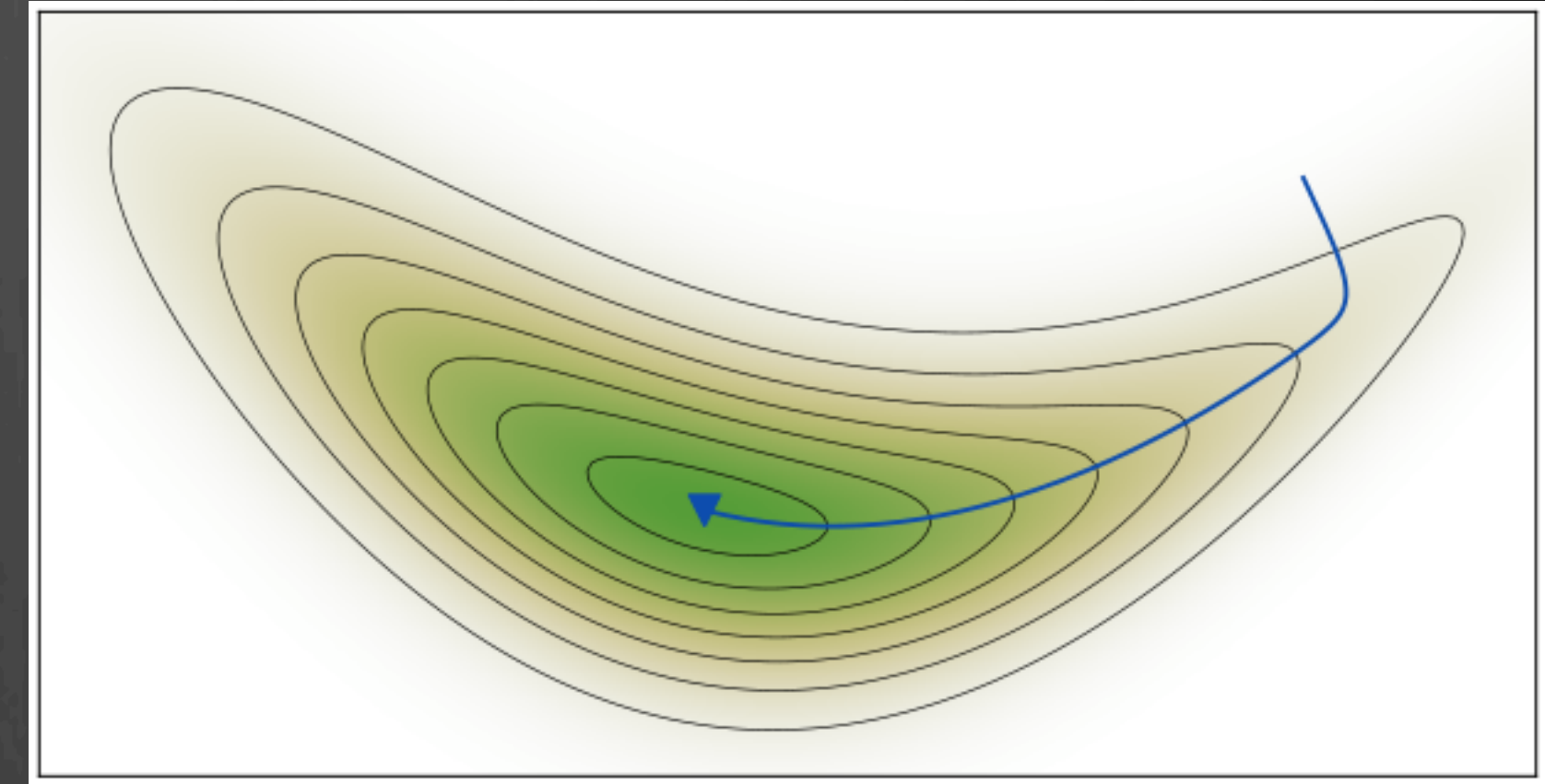
# Entropic approach to gradient descent

## gradient descent

$$x_{t+1} = \arg \min \eta \langle x_{t+1}, \nabla f(x_t) \rangle + \frac{1}{2} \|x_{t+1} - x_t\|^2$$

move downhill      not too fast

→  $x_{t+1} = x_t - \eta \nabla f(x_t)$



converges in  $O(\text{dim})$  steps

## mirror descent

$$\rho_{t+1} = \arg \min \eta \text{tr}[\rho_{t+1} \nabla f(\rho_t)] + D(\rho_{t+1} \| \rho_t)$$

move downhill      relative entropy

→  $\log \rho_{t+1} = \log \rho_t - \eta \nabla f(\rho_t) + cI$   
matrix multiplicative weights

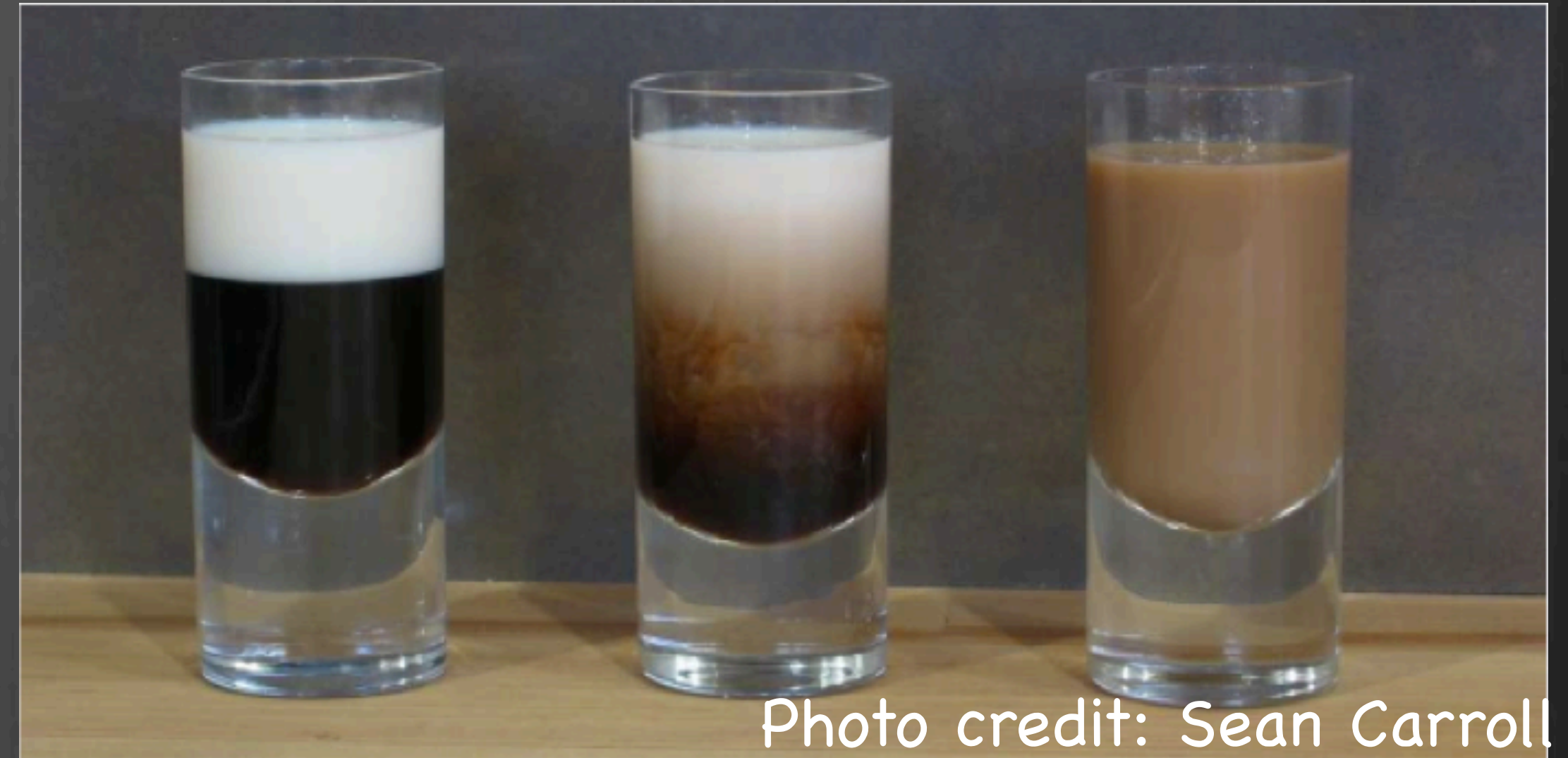
converges in  $O(\log \text{dim})$  steps



# Entropic approach to thermalization in open systems

$$\dot{\rho} = \mathcal{L}(\rho)$$

converges to stationary state  $\sigma$   
satisfying  $\mathcal{L}(\sigma) = 0$



**spectral gap:**  $\|\rho(t) - \sigma\|_1 \leq \|\sigma^{-1}\|^{-1/2} e^{-\text{gap}(\mathcal{L})t}$

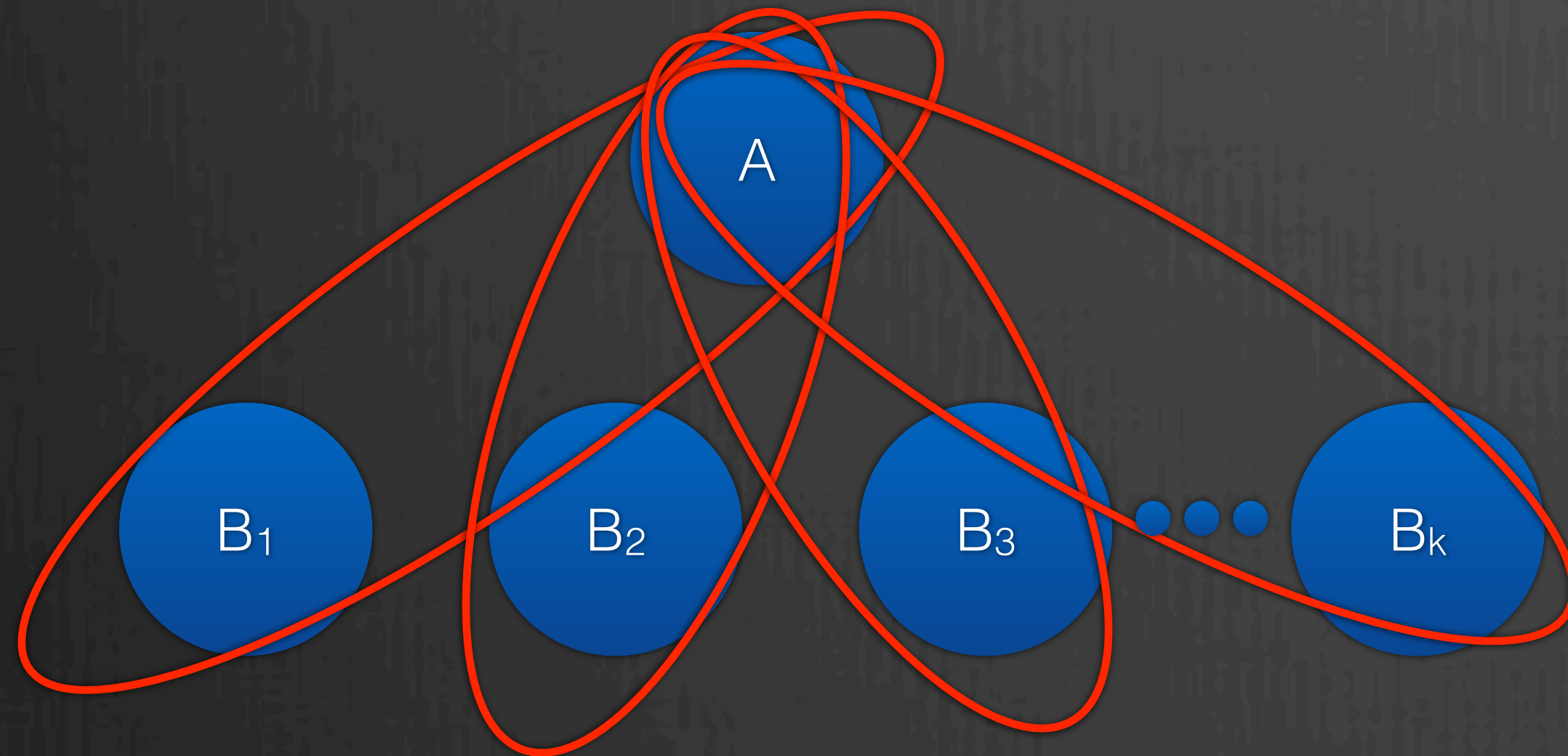
**MLSI:**  $D(\rho(t) \parallel \sigma) \leq D(\rho(0) \parallel \sigma) e^{-\alpha(\mathcal{L})t}$



# Entropic approach to mean-field theory

[Brandão, H. 1310.0017]

$$\rho_{AB_1B_2\cdots B_k}$$



Monogamy of entanglement  
 $\rho_{AB_i} \approx$  unentangled for most  $i$  in  $\{1, \dots, k\}$   
if  $k \gg \log(\dim A)$

- Previous methods needed  $k \sim \dim A$ .
- Quantifies Zurek's decoherence model.

arXiv:1210.6367 and arXiv:1205.4484

Algorithm for unique games  
Estimating  $\max \{\text{tr}[H\rho] : \rho \text{ separable}\}$   
in time  $d^{O(\log d)}$  where  $d = \dim \rho$ .

Previous methods needed time  $d^{O(d)}$ .

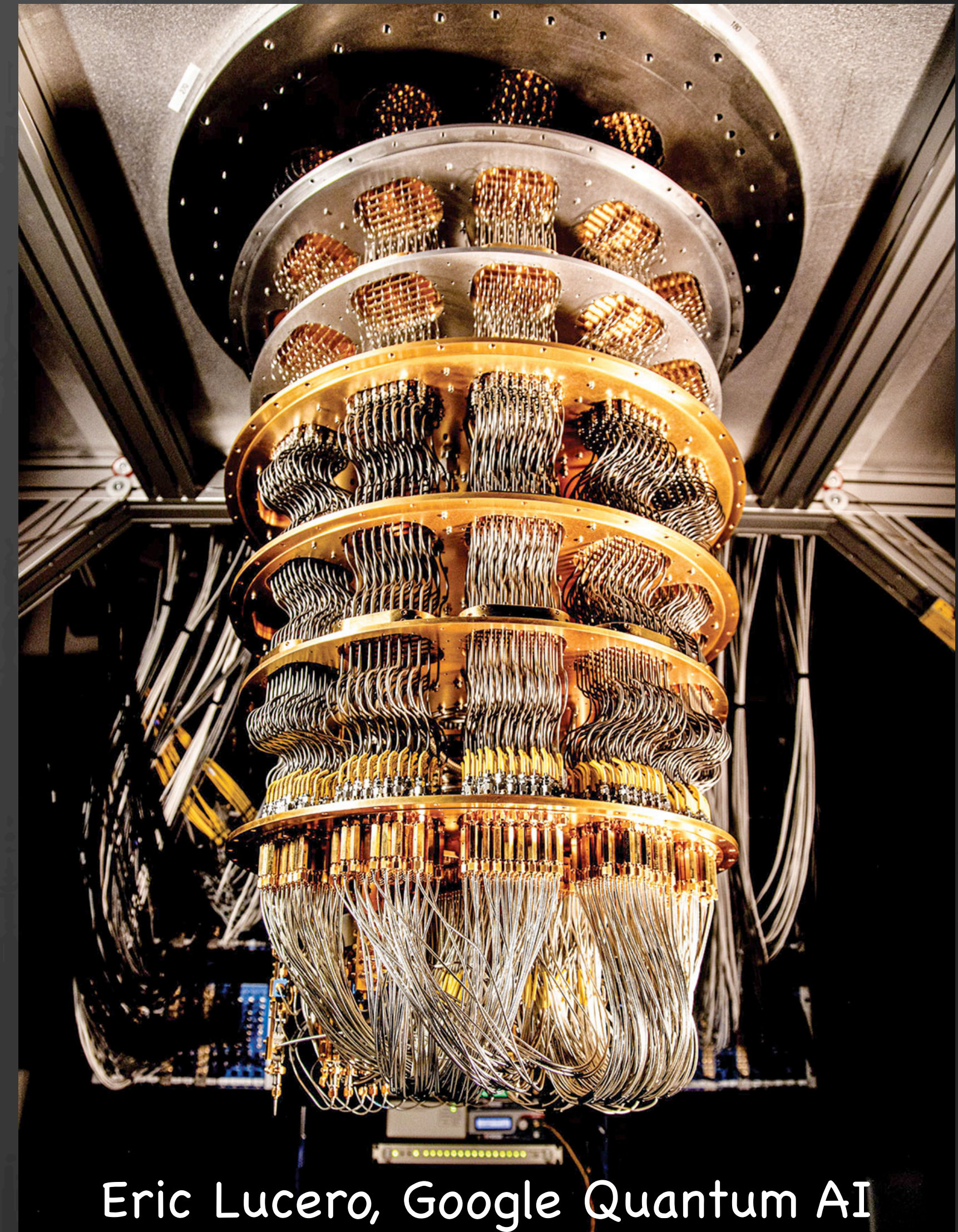
Builds on quantum de Finetti theorems from  
[Caves, Fuchs, Schack. quant-ph/0104088]  
[Koenig, Renner. quant-ph/0410229]  
[Christandl, Toner. 0712.0916]



## 2. Why are there quantum speedups?

- Speedups for quantum simulation, cryptanalysis and optimization.
- Easier to find when there is **no speedup**

Limited entanglement →  
efficient classical simulation →  
limited speedup.



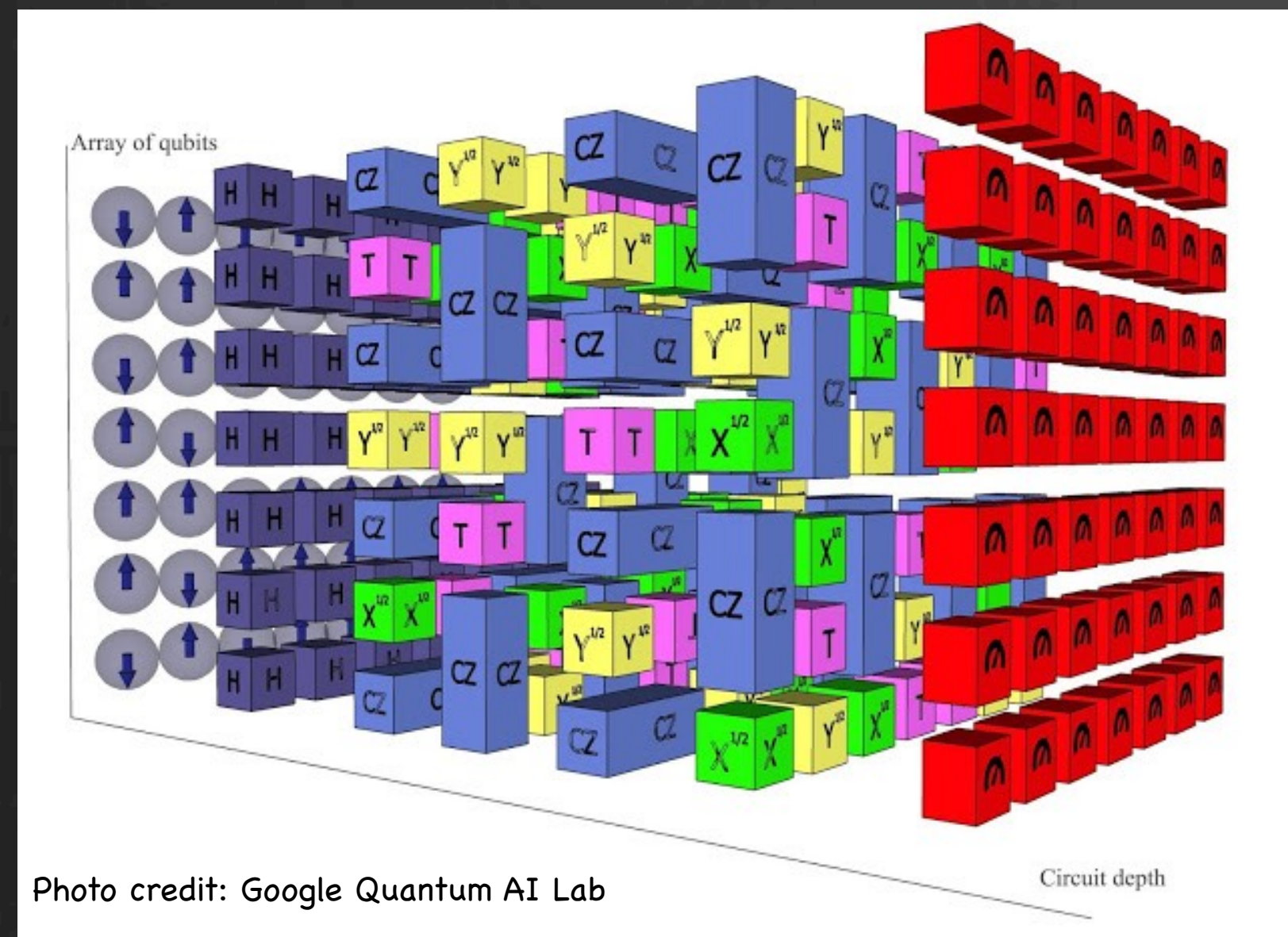
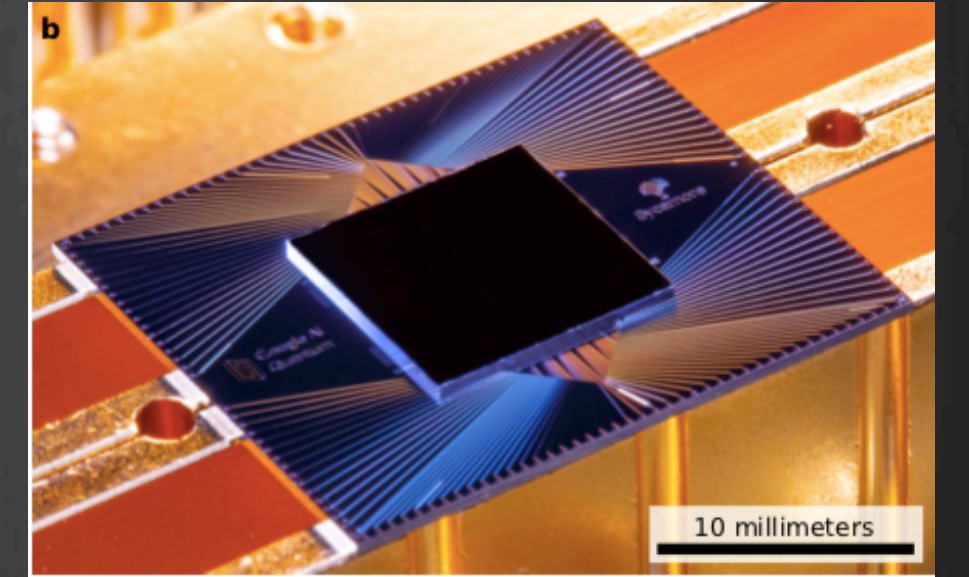
Eric Lucero, Google Quantum AI



# 2-D circuits

Quantum supremacy using a programmable superconducting processor

Google AI Quantum and collaborators<sup>†</sup>



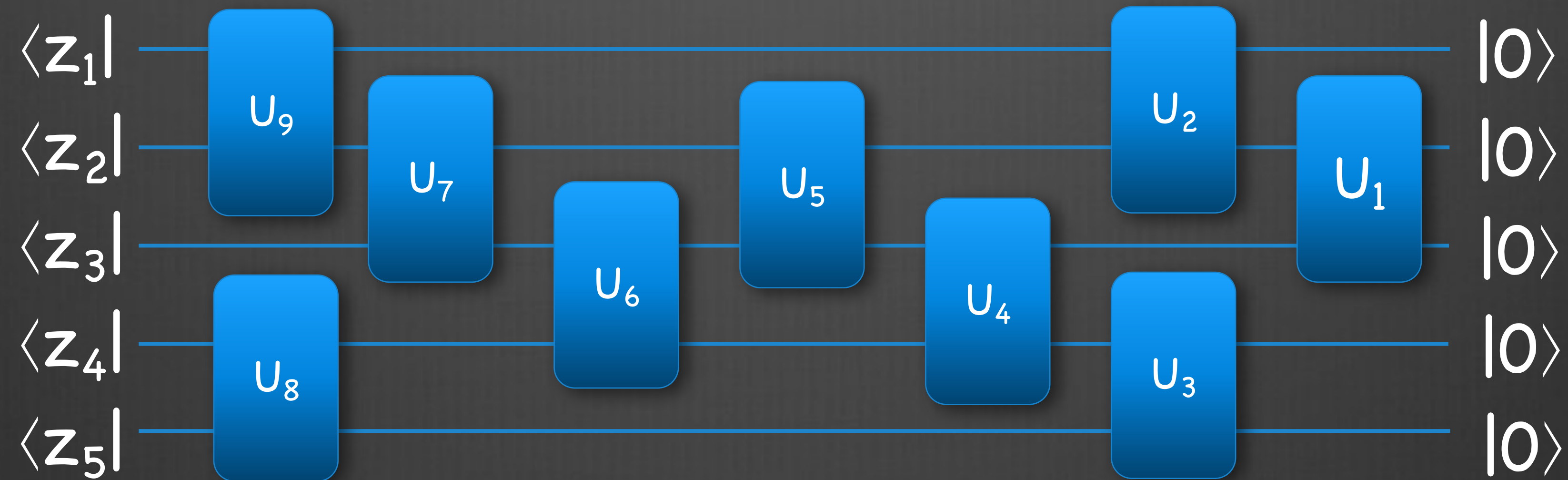
- 1-D shallow circuits are easy regardless of the choice of gates.
- Are shallow 2-D circuits hard to simulate?
- Are random circuits a good benchmark task?

53 qubits with depth 20 in 2019  
simulated with  $2^{59}$  FLOPS in 2025

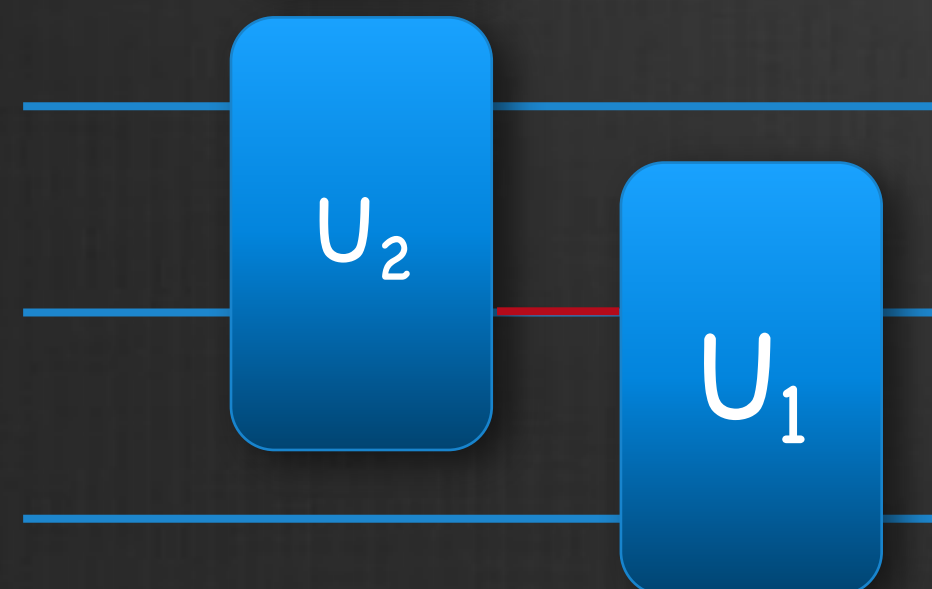


# tensor contraction for time evolution

$$\langle z_1 z_2 z_3 z_4 z_5 | U_9 U_8 U_7 U_6 U_5 U_4 U_3 U_2 U_1 | 00000 \rangle =$$



= tensor with 4 indices, each dim 2



=

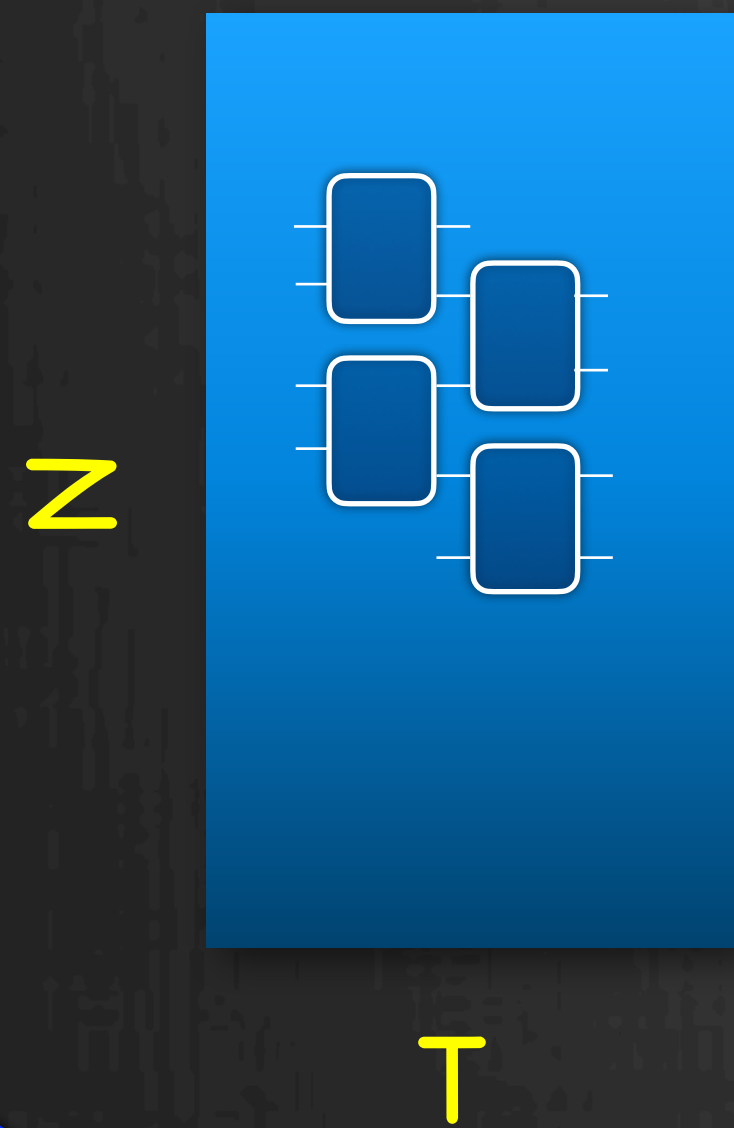


tensor contraction:  
sum over \_\_\_\_\_



# Tensor-network simulations of shallow 2-D circuits

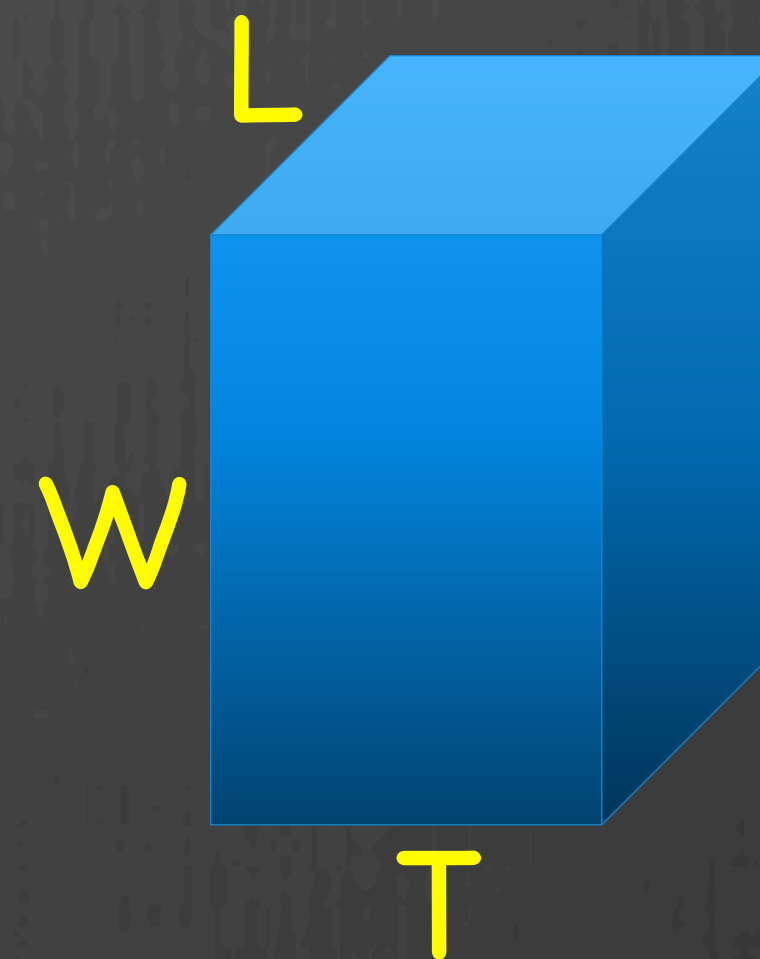
## 1D circuits



tensor-network  
simulation  
in time  
 $T \cdot 2^N$  or  $N \cdot 2^T$ .

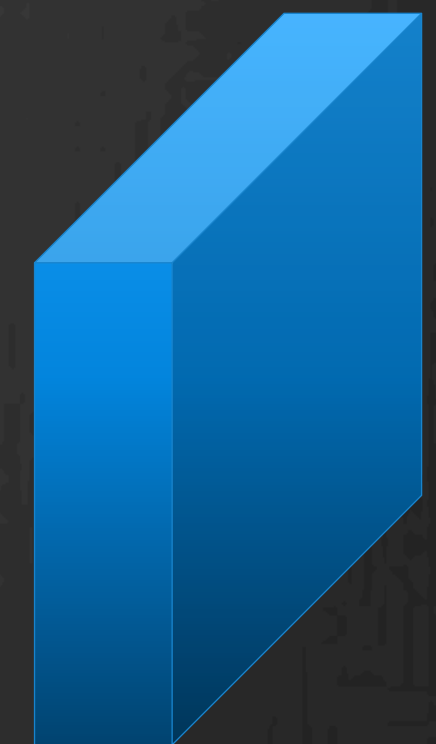
Fast if  $T = O(1)$ .

## 2D circuits



can be simulated in  
time  $2^{LW}$  or  $2^{LT}$  or  $2^{WT}$

Depth  $T=O(1)$   
circuit on  
 $\sqrt{N} \times \sqrt{N}$  grid



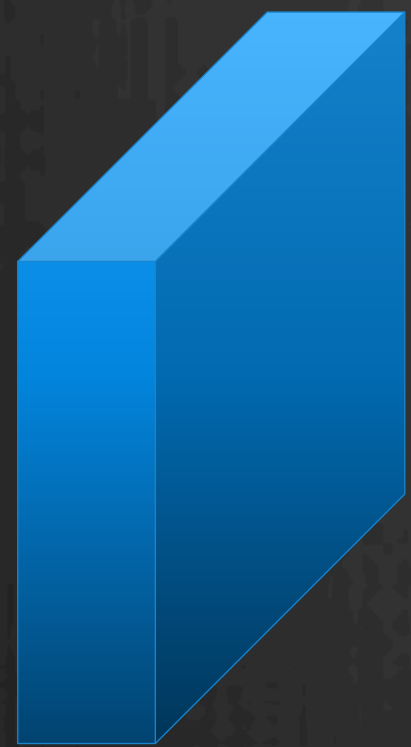
Worst-case hard when  $T \geq 3$  from cluster states.



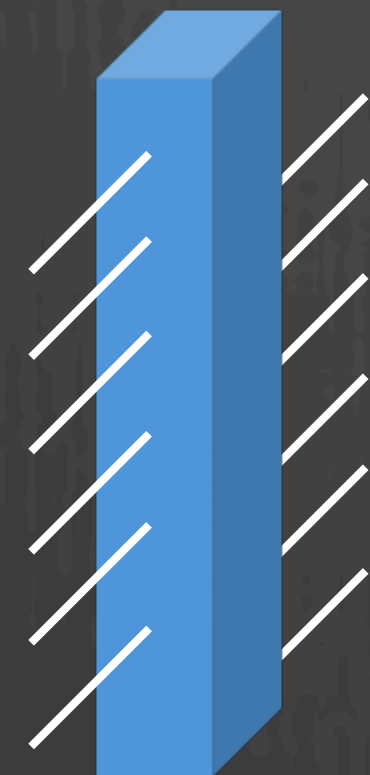
# Tensor-network simulations of random shallow 2D circuits

Brandão, Dalzell,  
H, LaPlaca,  
Napp. PRX 2022

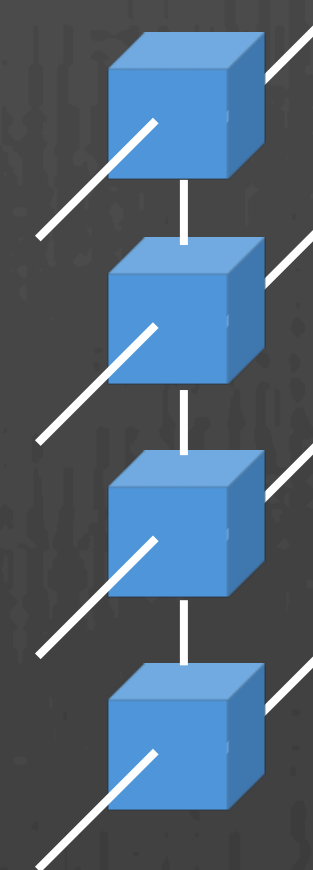
Depth  $T=O(1)$   
circuit on  
 $\sqrt{N} \times \sqrt{N}$  grid



Intermediate  
tensors



Express as  
matrix-product state



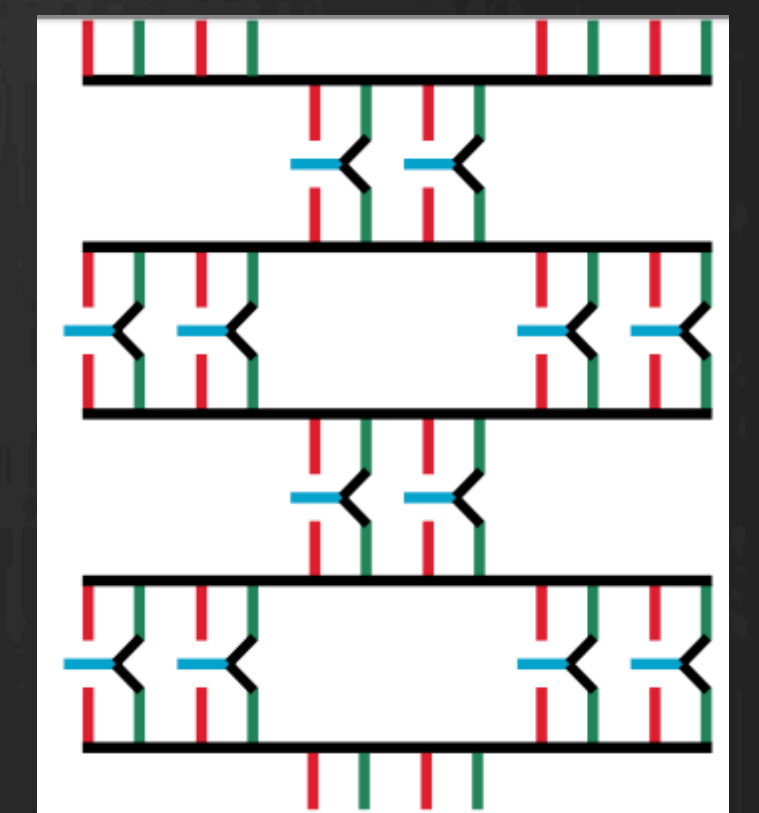
Contraction  
like  $\sqrt{N}$  qubits  
evolving **non-unitarily**  
for time  $\sqrt{N}$ .

Cost depends on  
entanglement.

Entanglement  
related to  
Ising model  
surface tension



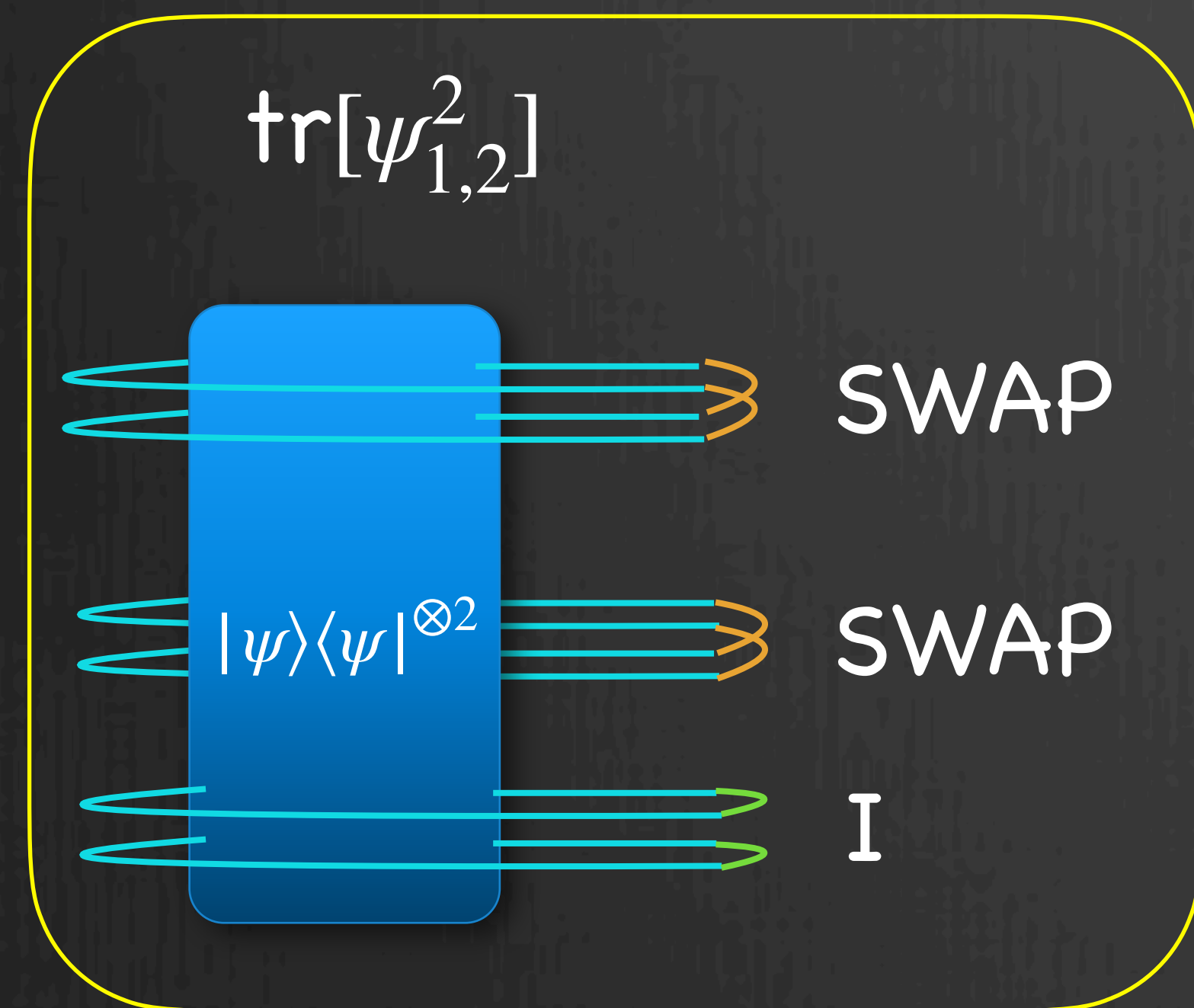
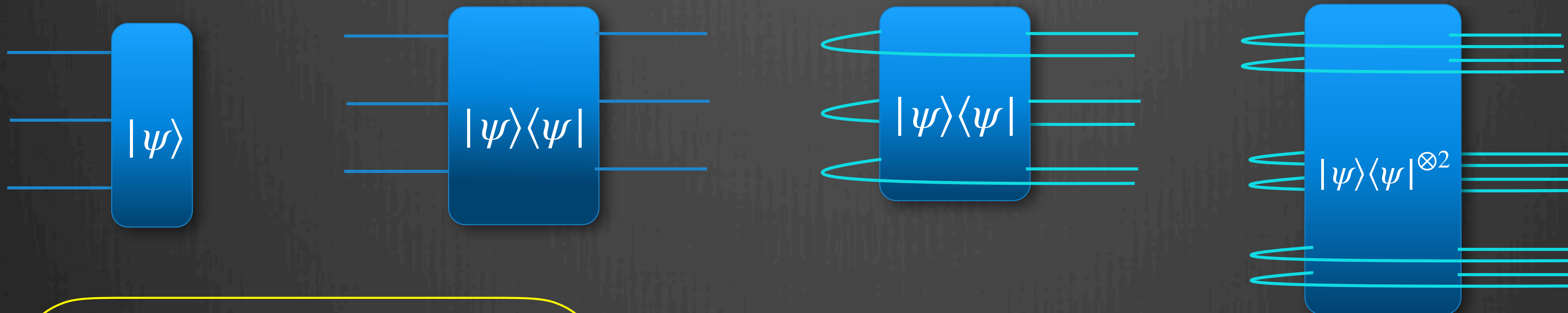
circuit



anisotropic Ising



# The stat-mech method for $\text{tr}[\psi_A^2]$



$\text{tr}[\psi_A^3], \text{tr}[\psi_A^4], \dots, -\text{tr}[\psi_A \log \psi_A]$   
are more challenging



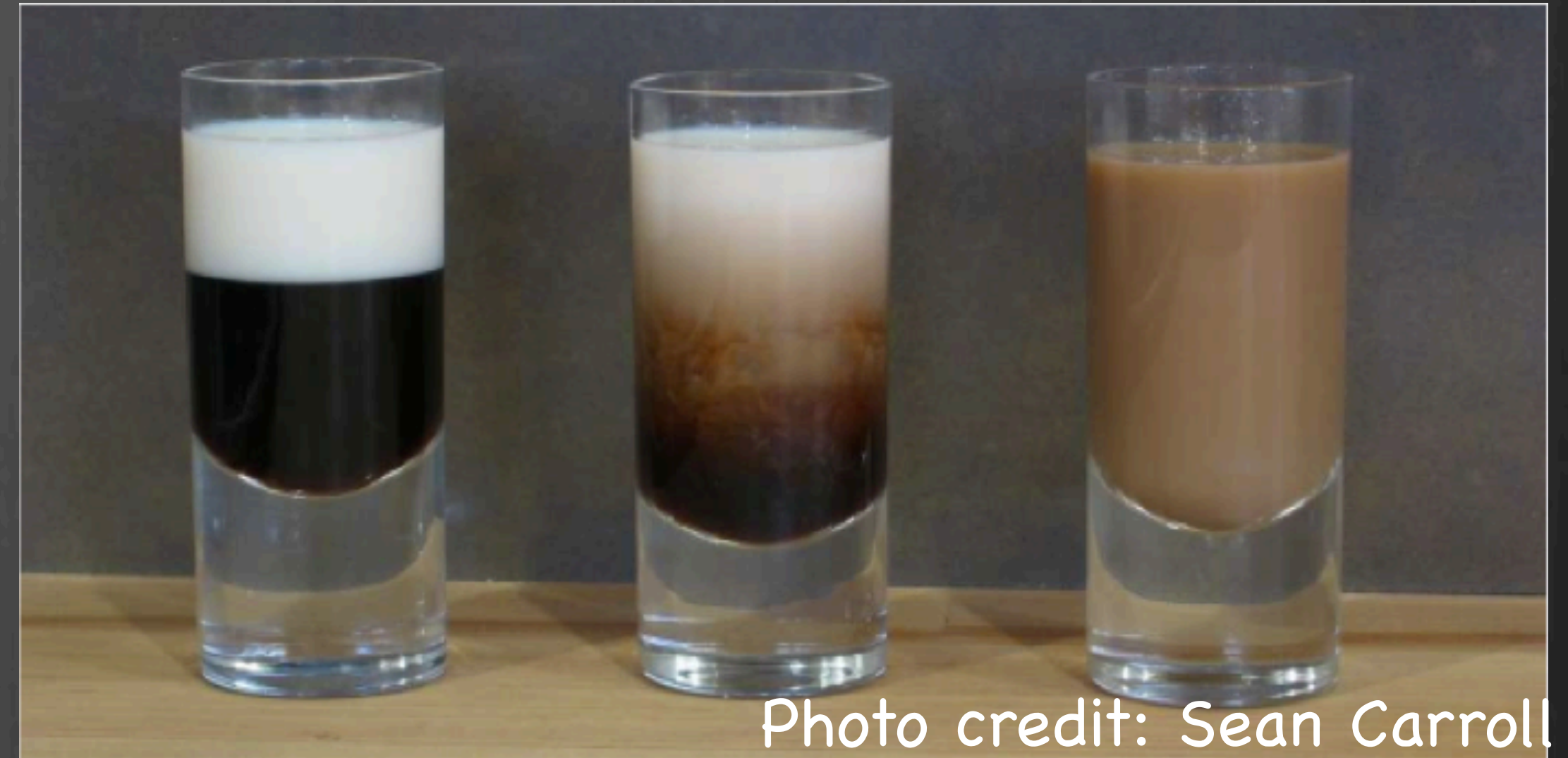
### 3. Closed-system thermalization from entanglement

Gibbs distribution

$$\Pr[x] = \frac{e^{-E(x)/T}}{Z}$$

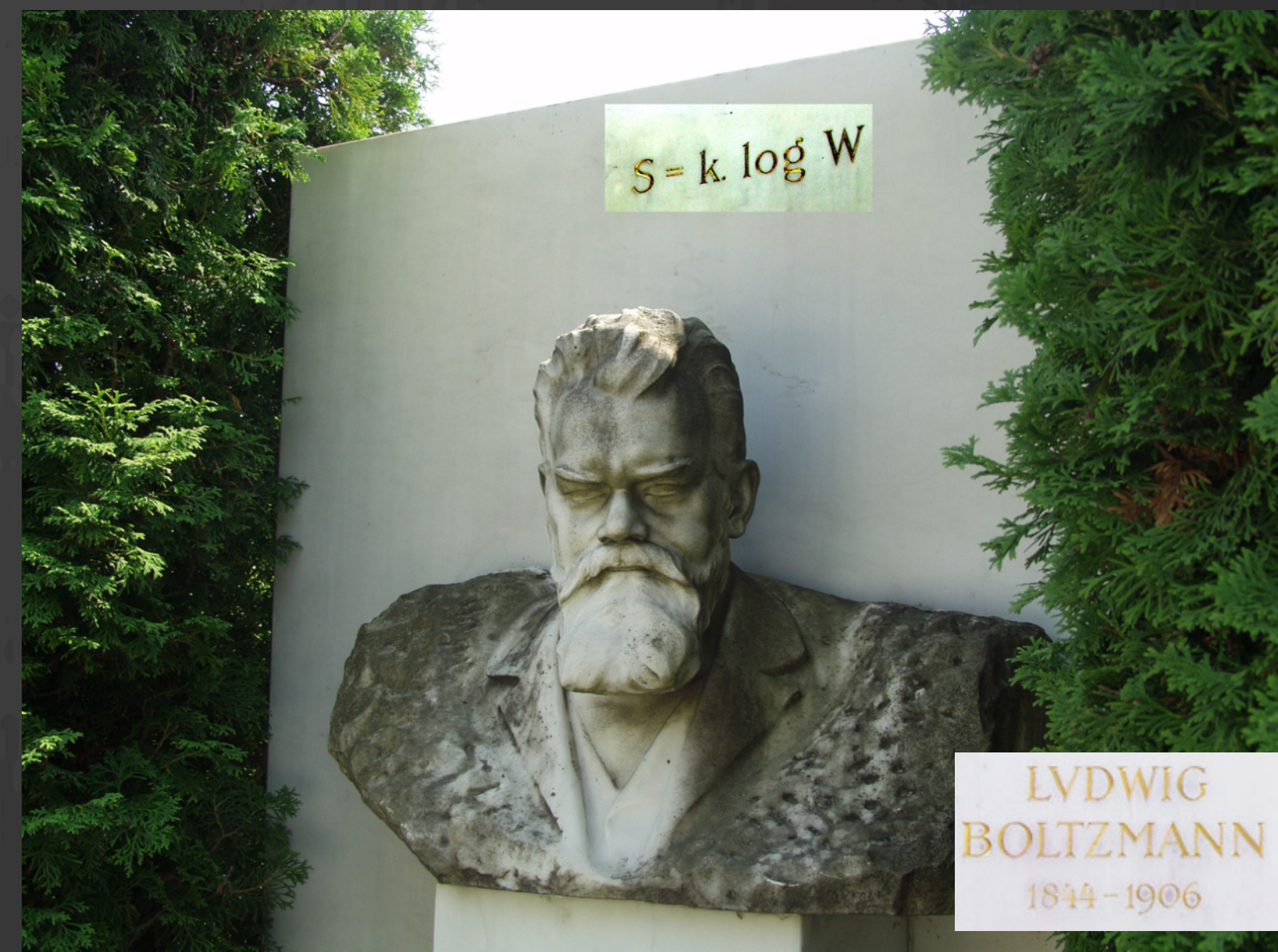
Gibbs state

$$\sigma_T = \frac{e^{-\frac{H}{T}}}{Z}$$



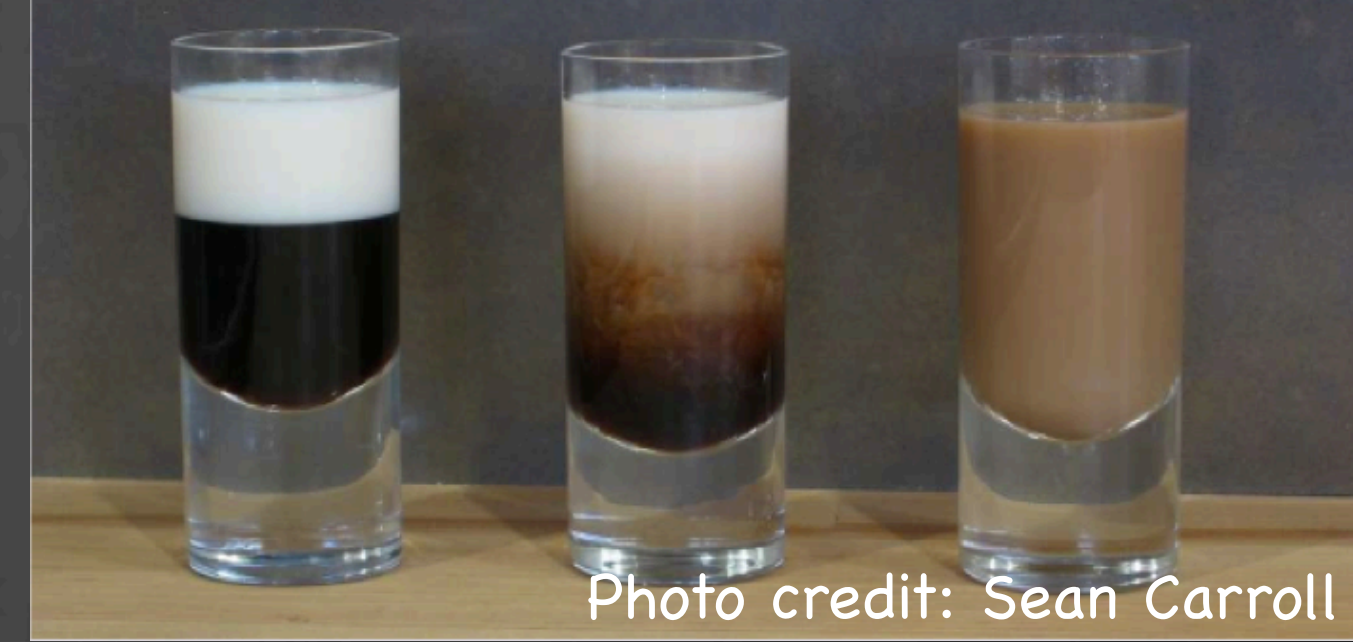
Why random?

- Maximum entropy principle?
- Ergodic hypothesis?
- Entanglement?



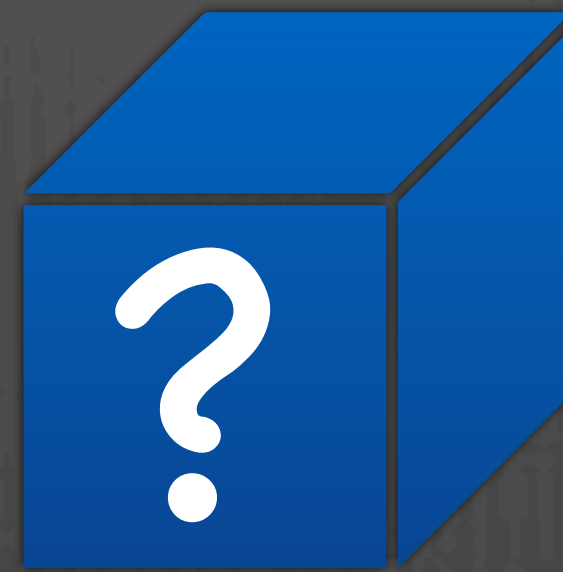


# Thermalization hypotheses



## Maximum entropy principle

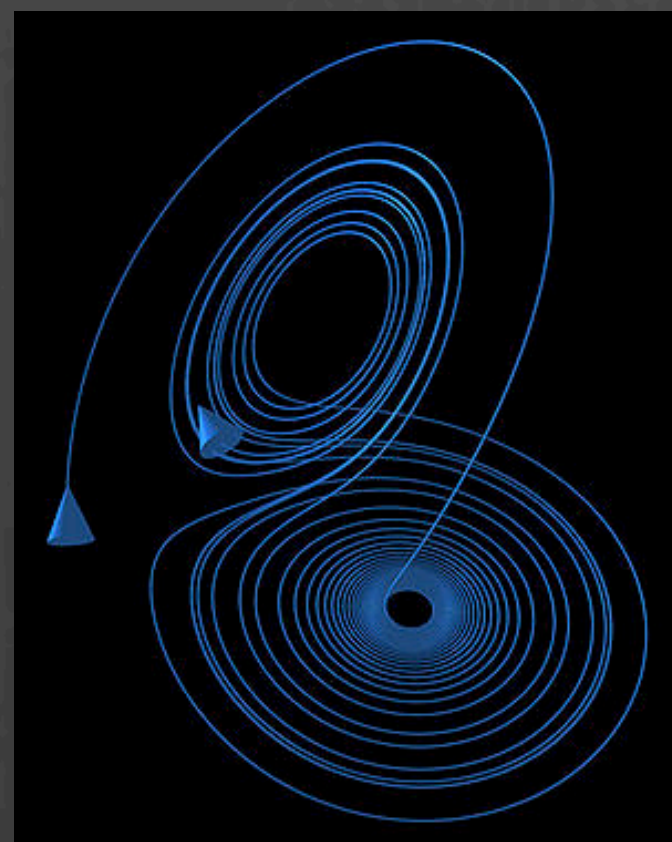
max  $S(\rho)$  subject to constraint on  $\langle H \rangle = \text{tr}[\rho H]$



- $e^{-iHt}$  doesn't change entropy
- ignorance is observer-dependent

## Ergodic hypothesis

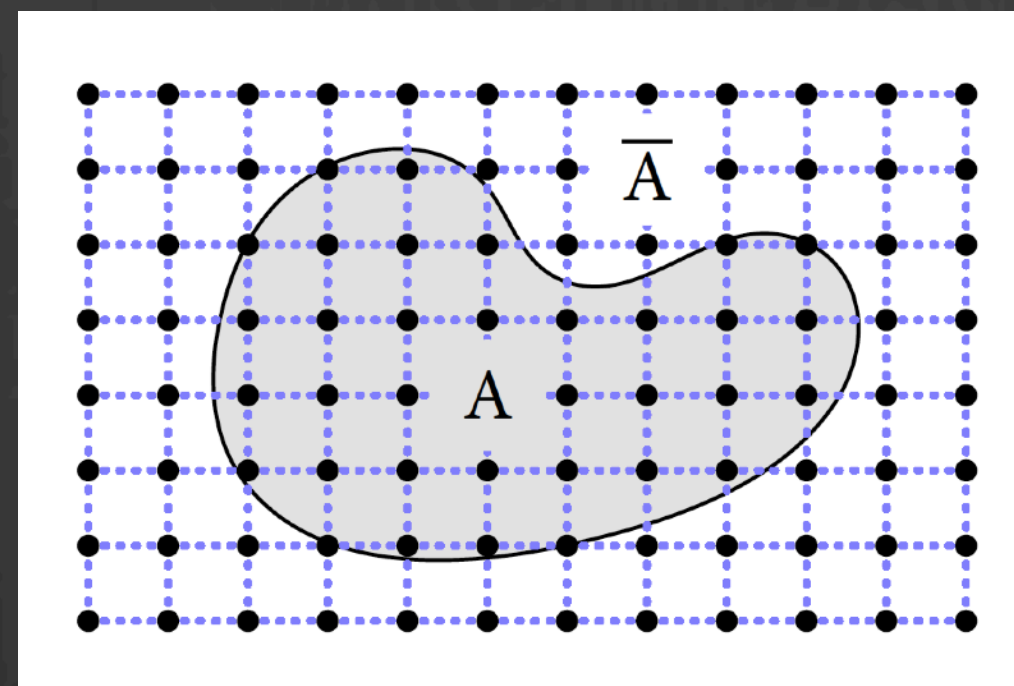
Replace  $\rho$  with  $\lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T dt e^{-iHt} \rho e^{iHt}$



- Doesn't work for all states (e.g. energy eigenstates)
- Requires time average.

## Entanglement

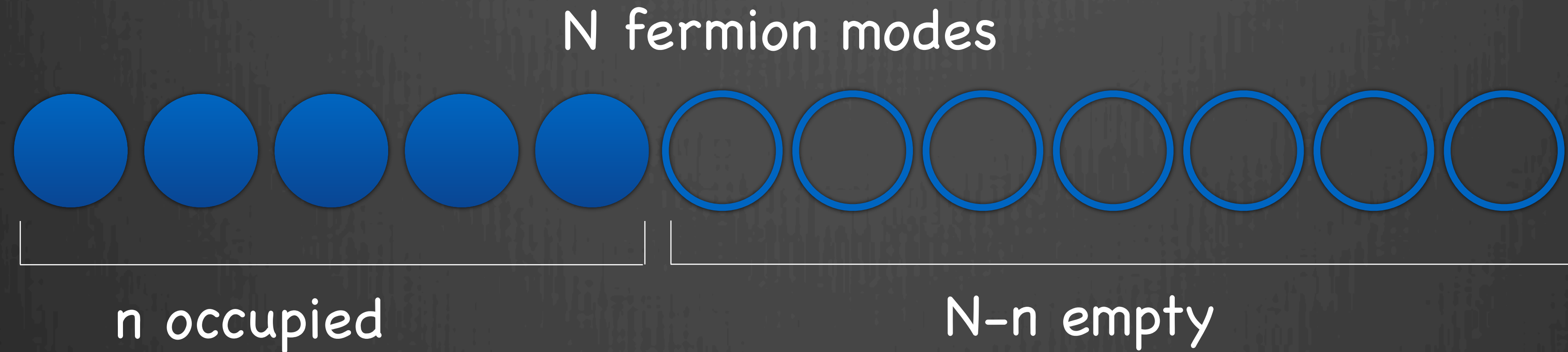
View  $\bar{A}$  as a bath for A.



- Most pure states of fixed total energy have  $\rho_A \approx e^{-H_A/T} / Z$
- Most states are unphysical.



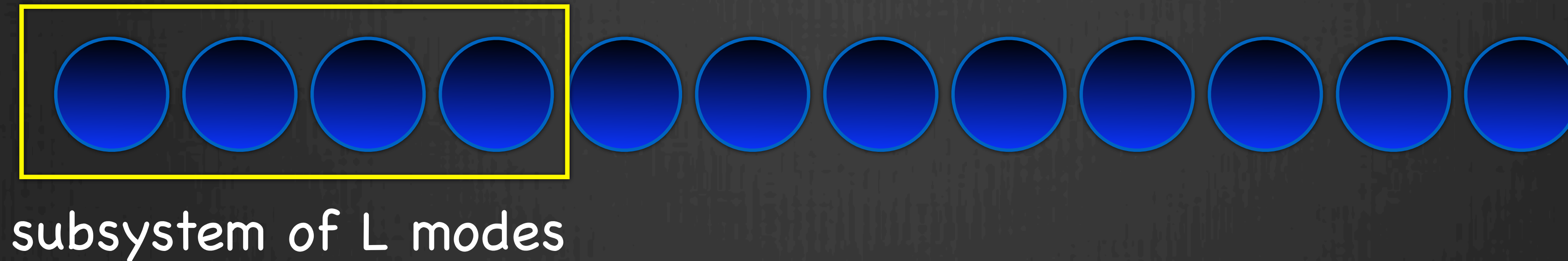
# Thermalization from entanglement



evolve under

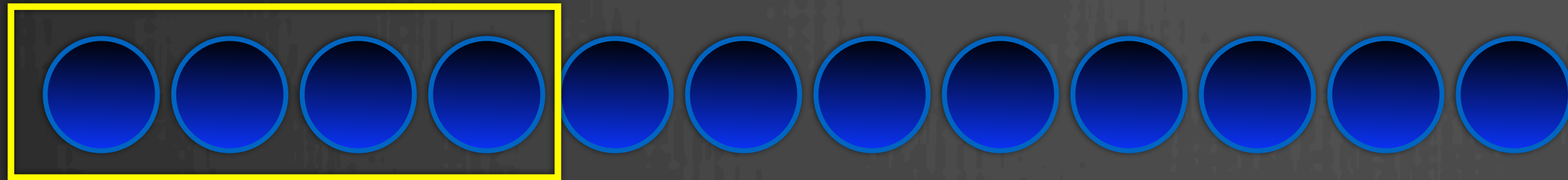
$$H = \mu \sum_{1 \leq i \leq N} c_i^\dagger c_i + \sum_{1 \leq i, j \leq N} h_{ij} c_i^\dagger c_j + \epsilon \sum_{1 \leq i, j, k, l \leq N} J_{ijkl} c_i^\dagger c_j^\dagger c_k c_l$$

$$\mu \gg 1 \gg \epsilon$$





# Thermalization from entanglement



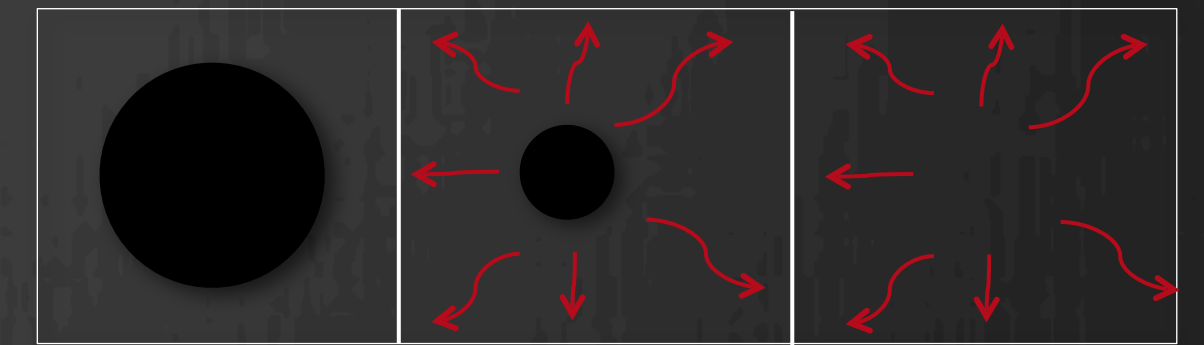
subsystem of  $L$  modes

- $\approx$  thermal if  $L \ll \frac{N}{\log N}$
- ETH (Eigenstate Thermalization Hypothesis) only for  $L \leq \sqrt{N}$
- entanglement entropy  $\approx$  thermal entropy for all  $L \leq \frac{N}{2}$
- **significance?**  
model system for thermalization, analogous to TFIM for quantum phase transitions or toric code for topological order.
- **general  $h_{ij}$ ?** ETH  $\sim$  RIP (Restricted Isometry Property)

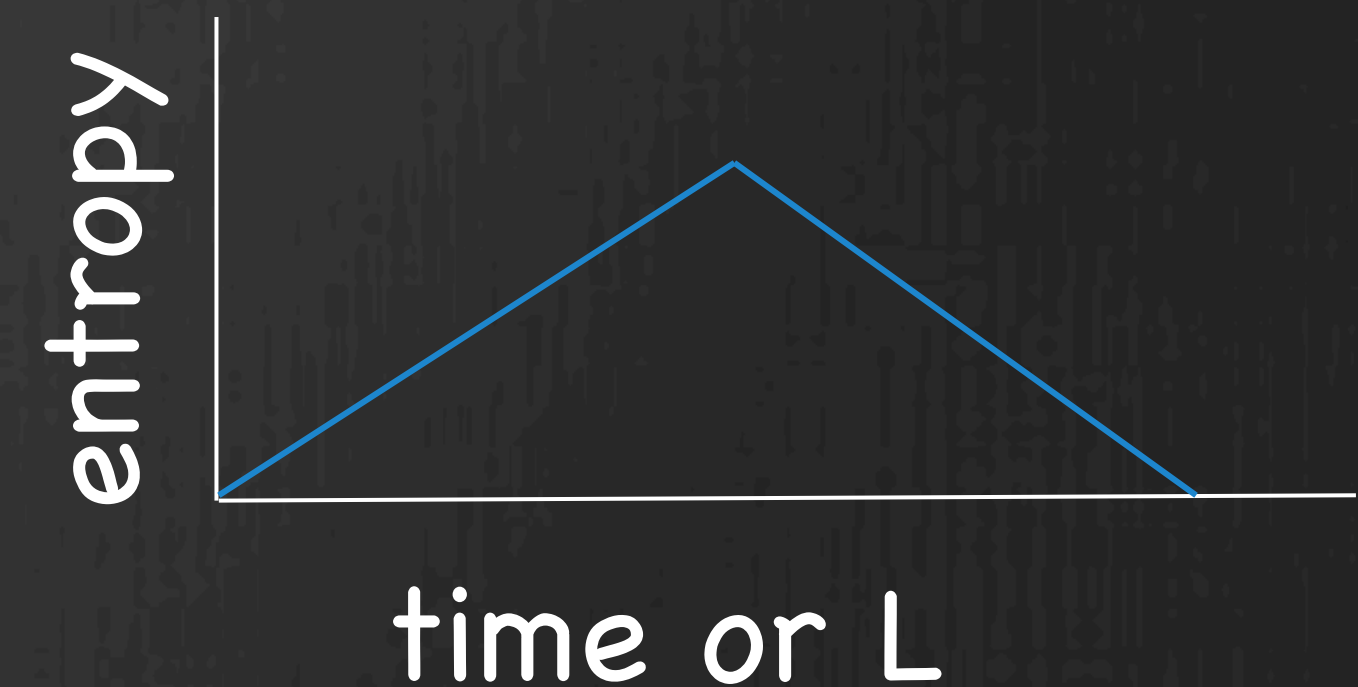


with Yichen Huang  
2209.09826  
2302.10165

Cartoon history of black holes



**"Page curve"**





# Thanks!



Entropic approach to mean-field and optimization: 1210.6367, 1205.4484, 1301.0017

Tensor network simulation of short-time evolutions: 2001.00021

Thermalization in closed systems: 2209.09826, 2302.10165